

Rail crossings Ariah Park

This report provides additional information in relation to the existing rail crossings in Aria Park village, which are required to be considered in relation to a Planning Proposal to rezone land on the northern fringe of Aria Park village to allow additional residential, commercial and light industrial development with consent. The subject land is already partly developed for residential, rural lifestyle and commercial purposes (rural supplies and grain storage).

There are two level railway crossings in Arianah Park village, one located at Coolamon St and one located at Davidson St. Both are controlled by stop signs.

An aerial image of Aria Park village, northern fringe, with the location of the existing railway crossings, is shown by Figure 1, alongside the boundary of the study area, proposed to be rezoned to village zone and large lot residential zone, as part of the Planning Proposal.

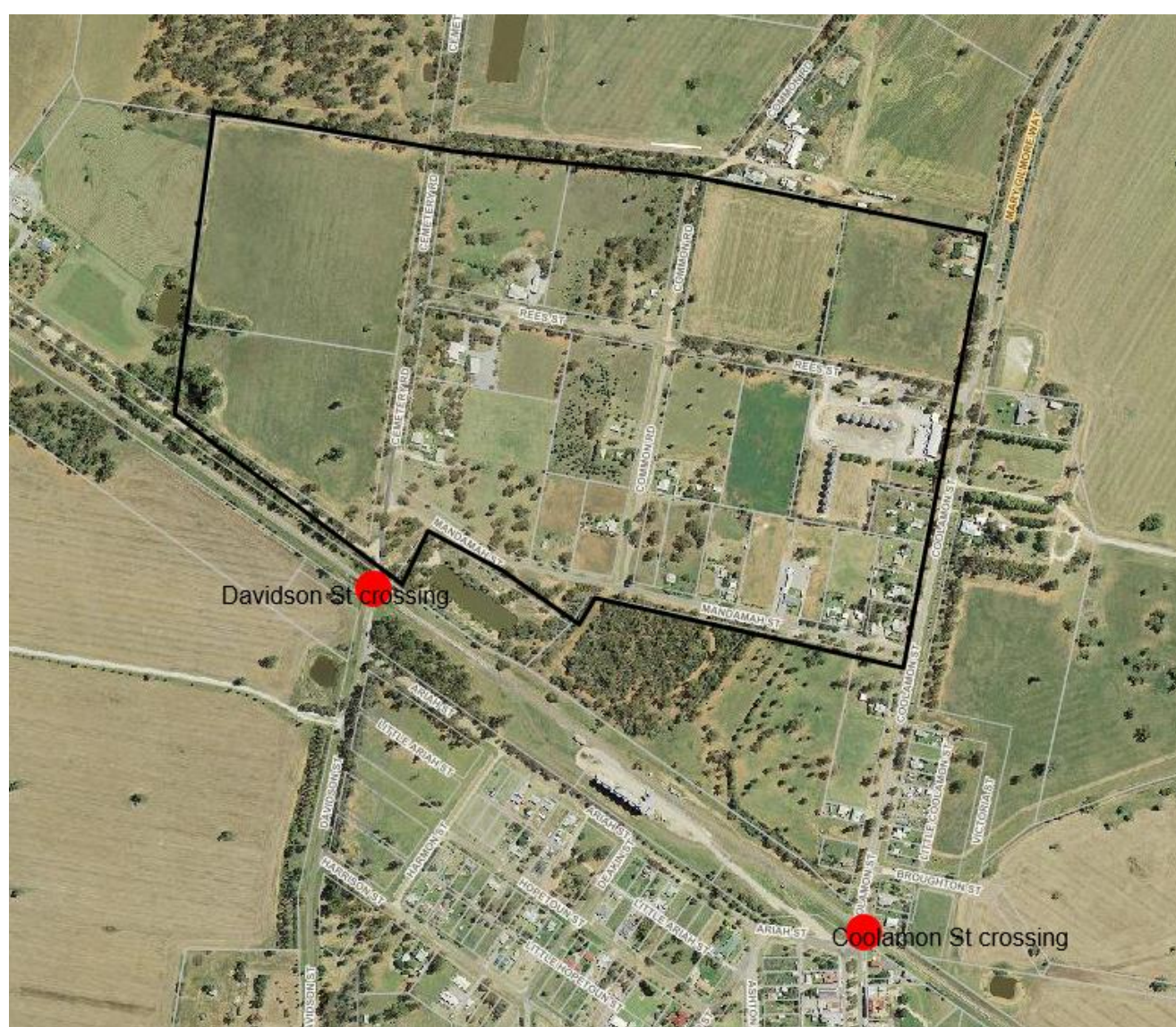


Figure 1: Location of the study area, edged heavy black, with the location of the two railway crossings indicated by red dots.



Photo 1: Coolamon St level crossing, looking south toward Aria Park village.



Photo 2: Davidson St level crossing, looking south



Photo 3: Davidson St level crossing, looking north

Discussion

The level of additional vehicle movements as a result of the rezoning is expected to be negligible, as the level of development over time is anticipated to accommodate no more than 50 additional people, either living or working in the study area, developing over several years. The proposed rezoning is supported as it will provide additional opportunities for affordable residential development, that can be serviced by the existing Arianah Park village, with a residential population of around 500 people, in order to support future growth and economic viability of a small rural village within Temora Shire.

It is concluded that the existing rail crossings are negligibly impacted as a result of the proposed rezoning and no changes to these existing crossings are required.